

Akanksha Nair

UX Designer | Stamp 1G | Dublin 18

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Portfolio - <https://akankshanair.framer.website>

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Medium - <https://medium.com/@akanksha16nair>

Data-driven UX Designer with expertise in bridging technology, business, and design to create intuitive, high-impact digital products. Experienced in interaction design, rapid prototyping, and usability testing leveraging UX, design thinking, and data visualisation to build accessible and innovative solutions. Adept at collaborating in cross-functional teams and ensuring compliance with WCAG while maintaining usability. Passionate about simplifying complex workflows and creating seamless, user-centric experiences.

EDUCATION

University College Dublin

Sep 2023- Dec 2024

Master of Science Human-Computer Interaction; GPA: 3.78 (First Class Honours 1:1)

Dublin, Ireland

Modules – User experience design, AI & Ethics, Quantitative Data Analytics, Research Methods, Creative and Interactive

Media, Topics in Digital Media, Topics in HCI

Narsee Monjee Institute of Management Studies

July 2018- May 2023

Bachelor of Technology (Information Technology) & MBA (Marketing, Business Analytics)

Mumbai, India

Modules – Project Management, Marketing Analytics, Buyer Behaviour, Design Thinking, Business Analytics, Web

Development, Mobile Game Development, HCI

SKILLS

Tools: Figma, Adobe XD, Sketch, Miro, Maze, Framer, Illustrator, Procreate, R, Webflow, HTML, CSS, React (learning)

Technical Skills: User Research, Competitor Analysis, Data Analysis, User Journey Mapping, User Personas, Storyboarding, Card Sorting, Data Visualisation, Quantitative & Qualitative User Research, Information Architecture, Wireframing, Rapid Prototyping, Usability Testing, Interaction Design, Visual Design, Design Systems, Accessibility (WCAG), Design Thinking, Dashboard Design, Voice Interfaces (VUI), Gamification, Adaptive Learning, Heuristic Evaluation, Iterative Design, Insight Generation

AI Skills: ChatGPT, Otter.ai, Copilot, Dall-E, Notion AI, ElevenLabs

EXPERIENCE

Rare Diseases Ireland

May 2024- Aug 2024

Student UX Designer

Dublin, Ireland

- Led a UX team of 4 in designing a user-centric, accessible survey platform to capture the daily experiences of rare disease patients.
- Reduced 200+ survey questions down to 24 well-structured questions, improving usability, completion rates, and user engagement.
- Analysed user research transcripts using Otter.ai, applying insights to redesign prototypes aligned with WCAG and National Disability Authority (NDA) guidelines.

Schbang Digital Solutions Pvt. Ltd.

May 2022- Sept 2022

Influencer Marketing Intern

Mumbai, India

- Conducted influencer research, aligning profiles with campaign goals, analysed audience demographics and engagement and reached out to influencers to coordinate campaign details.
- Analysed KPIs and post-campaign insights to calculate success, and designed the presentation deck for clients
- Designed an influencer database, categorising by audience profiles, brand fit, and engagement KPIs to optimise content targeting and campaign efficiency.

PHEME Software Pvt. Ltd.

Aug 2021- Mar 2022

UX Designer & Frontend Developer

Remote, India

- Created and maintained a design system to ensure consistency and scalability across the platform, focusing on developing reusable UI components and design patterns.
- Collaborated with development teams to implement the system into the platform, reducing inconsistencies and ensuring a cohesive experience across products.
- Conducted usability testing and user research, gathering insights from over 280 participants to improve the product's usability and engagement.
- Delivered responsive web designs and prototypes that enhanced the user experience, focusing on accessibility and intuitive interfaces.

Aquastride Technologies Pvt. Ltd.

May 2021- June 2021

UI/UX Intern

Remote, India

- Designed and refined an intuitive UI for a smart controller mobile app, creating data-driven dashboards to display real-time metrics such as water flow, enhancing user interaction and decision-making.

PROJECTS

[User-Centric Survey Interface for Rare Disease Patients](#)

May 2024- Aug 2024

Thesis Project with Rare Diseases Ireland

Role: Team Lead, UX Designer

Led UX strategy for an accessible survey platform using Design Thinking. Conducted user research, problem definition, ideation, prototyping, and usability testing to enhance accessibility, engagement, and WCAG compliance.

[Lingobuddy – AI-based language learning application](#)

Jan 2024- Apr 2024

HCI Module Design Project

Role: UX Designer, Illustrator

Designed an AI-driven user interface for a language learning app, utilising gamification and adaptive learning techniques to increase engagement and personalise learning paths.

Transaction Manager (Redesign)

Feb 2024- Apr 2024

Personal Project

Role: UX Designer

Applied MoSCoW prioritisation to redesign a transaction management system, focusing on key features that enhanced usability and streamlined workflows for local business owners.

E-learning Website

Aug 2021- Mar 2022

Final Engineering Project

Role: UX Designer, Front-end Developer

Designed an engaging, distraction-free e-learning platform during the COVID-19 lockdown to improve online learning experiences for students. Conducted user interviews, surveys, and polls to identify pain points, then collaborated with backend developers to create an intuitive, user-centric interface.

VOLUNTEER/CO-CURRICULAR ACTIVITIES

- **Graphic Design (Unpaid)** – Designed Christmas posters for Zoetis Ireland, Dec 2024
- **24 Hour Design Challenge 2024** – Runner-up in a design hackathon by IADT(Hult Prize Competition), Nov 2024
- **U21 Sustainable Micro-Internship** – Designed a solution for promoting green energy usage for EV charging, Feb 2024
- **UX Design Volunteer** – Volunteered at Go and to Do Inc., July – Sep 2021

EXTRA-CURRICULAR ACTIVITIES

Content Creator - I create art, food, and travel content on Instagram & TikTok, showcasing my passion for photography and video editing